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# **birdears Documentation**

***Release stable***

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Welcome to birdears documentation.

birdears is a software written in Python 3 for ear training for musicians (musical intelligence, transcribing music, composing). It is a clone of the method used by [Funcitional Ear Trainer](#) app for Android.

It comes with four modes, or four kind of exercises, which are: `melodic`, `harmonic`, `dictation` and `instrumental`.

In resume, with the *melodic* mode two notes are played one after the other and you have to guess the interval; with the *harmonic* mode, two notes are played simultaneously (harmonically) and you should guess the interval.

With the *dictation* mode, more than 2 notes are played (*ie.*, a melodic dictation) and you should tell what are the intervals between them.

With the *instrumental* mode, it is like the *dictation*, but you will be expected to play the notes on your instrument, *ie.*, birdears will not wait for a typed reply and you should practice with your own judgement. The melody can be repeat any times and you can have as much time as you want to try it out.

Project at [GitHub](#).

Download the PDF version of this book. Clicking [here](#).



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**CHAPTER  
ONE**

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**SUPPORT**

If you need help you can get in touch via IRC or file an issue on any matter regarding birdears at Github.

| Media       | Channel                                                                                                 |
|-------------|---------------------------------------------------------------------------------------------------------|
| IRC         | #birdears                                                                                               |
| GitHub      | <a href="https://github.com/iacchus/birdears">https://github.com/iacchus/birdears</a>                   |
| GH issues   | <a href="https://github.com/iacchus/birdears/issues">https://github.com/iacchus/birdears/issues</a>     |
| ReadTheDocs | <a href="https://birdears.readthedocs.io">https://birdears.readthedocs.io</a>                           |
| PyPI        | <a href="https://pypi.python.org/pypi/birdears">https://pypi.python.org/pypi/birdears</a>               |
| TravisCI    | <a href="https://travis-ci.org/iacchus/birdears">https://travis-ci.org/iacchus/birdears</a>             |
| Coveralls   | <a href="https://coveralls.io/github/iacchus/birdears">https://coveralls.io/github/iacchus/birdears</a> |



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**CHAPTER  
TWO**

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**FEATURES**

- questions
- pretty much configurable
- load from config file
- you can make your own presets
- can be used interactively (*docs needed*)
- can be used as a library (*docs needed*)



## INSTALLING BIRDEARS

### 3.1 Installing the dependencies

#### 3.1.1 Arch Linux

```
sudo pacman -Syu sox python python-pip
```

### 3.2 Installing birdears

To install, simple do this command with pip3

```
pip3 install --user --upgrade --no-cache-dir birdears
```

#### 3.2.1 In-depth installation

You can choose to use a virtualenv to use birdears; this should give you an idea on how to setup one virtualenv.

You should first install virtualenv (for python3) using your distribution's package (supposing you're on linux), then issue on terminal:

```
virtualenv -p python3 ~/.venv # use the directory ~/.venv/ for the virtualenv
source ~/.venv/bin/activate # activate the virtualenv; this should be done
                           # every time you may want to run the software
                           # installed here.
pip3 install birdears      # this will install the software
birdears --help            # and this will run it
```



---

CHAPTER  
FOUR

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## USING BIRDEARS

### 4.1 What is Functional Ear Training

*write me!*

### 4.2 The method

We can use abc language to notate music within the documentation, ok

```
X: 1
T: Banish Misfortune
R: jig
M: 6/8
L: 1/8
K: Dmix
fed cAG| A2d cAG| F2D DED| FEF GFG|
AGA cAG| AGA cde| fed cAG| Ad^c d3:|
f2d d^cd| f2g agf| e2c cBc| e2f gfe|
f2g agf| e2f gfe| fed cAG| Ad^c d3:|
f2g e2f| d2e c2d|ABA GAG| F2F GED|
c3 cAG| AGA cde| fed cAG| Ad^c d3:|
```

### 4.3 birdears modes and basic usage

birdears actually has four modes:

- melodic interval question
- harmonic interval question
- melodic dictation question
- instrumental dictation question

To see the commands available just invoke the command without any arguments:

```
birdears
```

```
Usage: birdears <command> [options]
```

```
birdears – Functional Ear Training for Musicians!
```

Options:

```
--debug / --no-debug Turns on debugging; instead you can set DEBUG=1.  
-h, --help Show this message and exit.
```

Commands:

```
dictation      Melodic dictation  
harmonic       Harmonic interval recognition  
instrumental   Instrumental melodic time-based dictation  
load          Loads exercise from .toml config file...  
melodic        Melodic interval recognition
```

```
You can use 'birdears <command> --help' to show options for a specific command.
```

```
More info at https://github.com/iacchus/birdears
```

```
birdears <command> --help
```

### 4.3.1 melodic

In this exercise birdears will play two notes, the tonic and the interval melodically, ie., one after the other and you should reply which is the correct distance between the two.

```
birdears melodic --help
```

```
Usage: birdears melodic [options]
```

```
Melodic interval recognition
```

Options:

```
-m, --mode <mode> Mode of the question.  
-t, --tonic <tonic> Tonic of the question.  
-o, --octave <octave> Octave of the question.  
-d, --descending Whether the question interval is descending.  
-c, --chromatic If chosen, question has chromatic notes.  
-n, --n_octaves <n max> Maximum number of octaves.  
-v, --valid_intervals <1,2,...> A comma-separated list without spaces  
of valid scale degrees to be chosen for the  
question.  
-q, --user_durations <1,0.5,n..>  
A comma-separated list without  
spaces with PRECISLY 9 floating values. Or  
'n' for default duration.  
-p, --prequestion_method <prequestion_method>  
The name of a pre-question method.  
-r, --resolution_method <resolution_method>  
The name of a resolution method.
```

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|            |                                    |
|------------|------------------------------------|
| -h, --help | Show this message <b>and</b> exit. |
|------------|------------------------------------|

In this exercise birdears will play two notes, the tonic **and** the interval melodically, ie., one after the other **and** you should reply which **is** the correct distance between the two.

Valid values are **as** follows:

-m <mode> **is** one of: major, dorian, phrygian, lydian, mixolydian, minor, locrian

-t <tonic> **is** one of: A, A#, Ab, B, Bb, C, C#, D, D#, Db, E, Eb, F, F#, G, G#, Gb

-p <prequestion\_method> **is** one of: none, tonic\_only, progression\_i\_iv\_v\_i

-r <resolution\_method> **is** one of: nearest\_tonic, repeat\_only

### 4.3.2 harmonic

In this exercise birdears will play two notes, the tonic and the interval harmonically, ie., both on the same time and you should reply which is the correct distance between the two.

|                          |
|--------------------------|
| birdears harmonic --help |
|--------------------------|

|                                    |
|------------------------------------|
| Usage: birdears harmonic [options] |
|------------------------------------|

Harmonic interval recognition

Options:

|                                               |                                                                                                                          |
|-----------------------------------------------|--------------------------------------------------------------------------------------------------------------------------|
| -m, --mode <mode>                             | Mode of the question.                                                                                                    |
| -t, --tonic <note>                            | Tonic of the question.                                                                                                   |
| -o, --octave <octave>                         | Octave of the question.                                                                                                  |
| -d, --descending                              | Whether the question interval <b>is</b> descending.                                                                      |
| -c, --chromatic                               | If chosen, question has chromatic notes.                                                                                 |
| -n, --n_octaves <n max>                       | Maximum number of octaves.                                                                                               |
| -v, --valid_intervals <1,2,...>               | A comma-separated <b>list</b> without spaces of valid scale degrees to be chosen <b>for</b> the question.                |
| -q, --user_durations <1,0.5,n..>              | A comma-separated <b>list</b> without spaces <b>with</b> PRECISLY 9 floating values. Or 'n' <b>for</b> default duration. |
| -p, --prequestion_method <prequestion_method> | The name of a pre-question method.                                                                                       |
| -r, --resolution_method <resolution_method>   | The name of a resolution method.                                                                                         |
| -h, --help                                    | Show this message <b>and</b> exit.                                                                                       |

In this exercise birdears will play two notes, the tonic **and** the interval

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harmonically, ie., both on the same time **and** you should reply which **is** the correct distance between the two.

Valid values are **as** follows:

```
-m <mode> is one of: major, dorian, phrygian, lydian, mixolydian, minor, locrian
```

```
-t <tonic> is one of: A, A#, Ab, B, Bb, C, C#, D, D#, Db, E, Eb, F, F#, G, G#, Gb
```

```
-p <prequestion_method> is one of: none, tonic_only, progression_i_iv_v_i
```

```
-r <resolution_method> is one of: nearest_tonic, repeat_only
```

### 4.3.3 dictation

In this exercise birdears will choose some random intervals and create a melodic dictation with them. You should reply the correct intervals of the melodic dictation.

```
birdears dictation --help
```

Usage: birdears dictation [options]

Melodic dictation

Options:

|                                                                  |                                                                                                                                         |
|------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------|
| <code>-m, --mode &lt;mode&gt;</code>                             | Mode of the question.                                                                                                                   |
| <code>-i, --max_intervals &lt;n max&gt;</code>                   | Max random intervals <b>for</b> the dictation.                                                                                          |
| <code>-x, --n_notes &lt;n notes&gt;</code>                       | Number of notes <b>for</b> the dictation.                                                                                               |
| <code>-t, --tonic &lt;note&gt;</code>                            | Tonic of the question.                                                                                                                  |
| <code>-o, --octave &lt;octave&gt;</code>                         | Octave of the question.                                                                                                                 |
| <code>-d, --descending</code>                                    | Whether the question interval <b>is</b> descending.                                                                                     |
| <code>-c, --chromatic</code>                                     | If chosen, question has chromatic notes.                                                                                                |
| <code>-n, --n_octaves &lt;n max&gt;</code>                       | Maximum number of octaves.                                                                                                              |
| <code>-v, --valid_intervals &lt;1,2,...&gt;</code>               | A comma-separated <b>list</b> without spaces of valid scale degrees to be chosen <b>for</b> the question.                               |
| <code>-q, --user_durations &lt;1,0.5,n..&gt;</code>              | A comma-separated <b>list</b> without spaces <b>with</b> PRECISLY 9 floating values. Or ' <code>n</code> ' <b>for</b> default duration. |
| <code>-p, --prequestion_method &lt;prequestion_method&gt;</code> | The name of a pre-question method.                                                                                                      |
| <code>-r, --resolution_method &lt;resolution_method&gt;</code>   | The name of a resolution method.                                                                                                        |
| <code>-h, --help</code>                                          | Show this message <b>and</b> exit.                                                                                                      |

In this exercise birdears will choose some random intervals **and** create a melodic dictation **with** them. You should reply the correct intervals of the

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melodic dictation.

Valid values are **as** follows:

**-m <mode>** **is** one of: major, dorian, phrygian, lydian, mixolydian, minor, locrian

**-t <tonic>** **is** one of: A, A#, Ab, B, Bb, C, C#, D, D#, Db, E, Eb, F, F#, G, G#, Gb

**-p <prequestion\_method>** **is** one of: none, tonic\_only, progression\_i\_iv\_v\_i

**-r <resolution\_method>** **is** one of: nearest\_tonic, repeat\_only

#### 4.3.4 instrumental

In this exercise birdears will choose some random intervals and create a melodic dictation with them. You should play the correct melody in your musical instrument.

birdears instrumental --help

Usage: birdears instrumental [options]

Instrumental melodic time-based dictation

Options:

|                                                            |                                                                                                                                |
|------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------|
| <b>-m, --mode &lt;mode&gt;</b>                             | Mode of the question.                                                                                                          |
| <b>-w, --wait_time &lt;seconds&gt;</b>                     | Time <b>in</b> seconds <b>for</b> next question/repeat.                                                                        |
| <b>-u, --n_repeats &lt;times&gt;</b>                       | Times to repeat question.                                                                                                      |
| <b>-i, --max_intervals &lt;n max&gt;</b>                   | Max random intervals <b>for</b> the dictation.                                                                                 |
| <b>-x, --n_notes &lt;n notes&gt;</b>                       | Number of notes <b>for</b> the dictation.                                                                                      |
| <b>-t, --tonic &lt;note&gt;</b>                            | Tonic of the question.                                                                                                         |
| <b>-o, --octave &lt;octave&gt;</b>                         | Octave of the question.                                                                                                        |
| <b>-d, --descending</b>                                    | Whether the question interval <b>is</b> descending.                                                                            |
| <b>-c, --chromatic</b>                                     | If chosen, question has chromatic notes.                                                                                       |
| <b>-n, --n_octaves &lt;n max&gt;</b>                       | Maximum number of octaves.                                                                                                     |
| <b>-v, --valid_intervals &lt;1,2,...&gt;</b>               | A comma-separated <b>list</b> without spaces<br>of valid scale degrees to be chosen <b>for</b> the<br>question.                |
| <b>-q, --user_durations &lt;1,0.5,n..&gt;</b>              | A comma-separated <b>list</b> without<br>spaces <b>with</b> PRECISLY 9 floating values. Or<br>'n' <b>for</b> default duration. |
| <b>-p, --prequestion_method &lt;prequestion_method&gt;</b> | The name of a pre-question method.                                                                                             |
| <b>-r, --resolution_method &lt;resolution_method&gt;</b>   | The name of a resolution method.                                                                                               |
| <b>-h, --help</b>                                          | Show this message <b>and</b> exit.                                                                                             |

In this exercise birdears will choose some random intervals **and** create a

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```
melodic dictation with them. You should play the correct melody in you  
musical instrument.
```

Valid values are **as** follows:

```
-m <mode> is one of: major, dorian, phrygian, lydian, mixolydian, minor,  
locrian
```

```
-t <tonic> is one of: A, A#, Ab, B, Bb, C, C#, D, D#, Db, E, Eb, F, F#, G,  
G#, Gb
```

```
-p <prequestion_method> is one of: none, tonic_only, progression_i_iv_v_i
```

```
-r <resolution_method> is one of: nearest_tonic, repeat_only
```

## 4.4 Loading from config/preset files

### 4.4.1 Pre-made presets

birdears contains some pre-made presets in its `presets/` subdirectory.

The study for beginners is recommended by following the numeric order of those files (000, 001, then 002 etc.)

#### Pre-made presets description

*write me*

### 4.4.2 Creating new preset files

You can open the files contained in birdears `premade_presets/` folder to have an idea on how config files are made; it is simply the command line options written in a form `toml` standard.

## 4.5 Keybindings

### 4.5.1 On the keybindings

The following keyboard diagrams should give you an idea on how the keybindings work. Please note how the keys on the line from `z` (*unison*) to `,` (*comma, octave*) represent the notes that are *natural* to the mode, and the line above represent the chromatics.

Also, for exercises with two octaves, the **uppercase keys represent the second octave**. For example, `z` is *unison*, `,` is the *octave*, `Z` (uppercase) is the *double octave*. The same for all the other intervals.

#### 4.5.2 Major (Ionian)

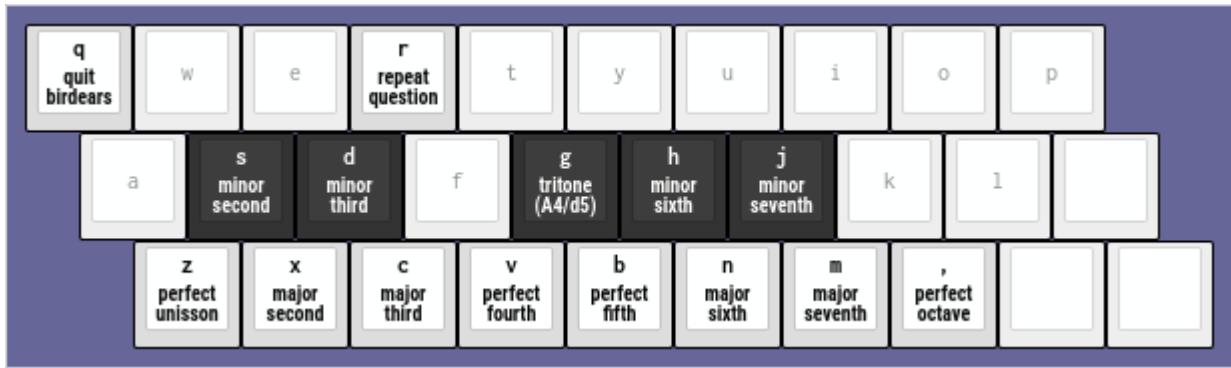


Fig. 1: Keyboard diagram for the --mode major (default).

#### 4.5.3 Dorian

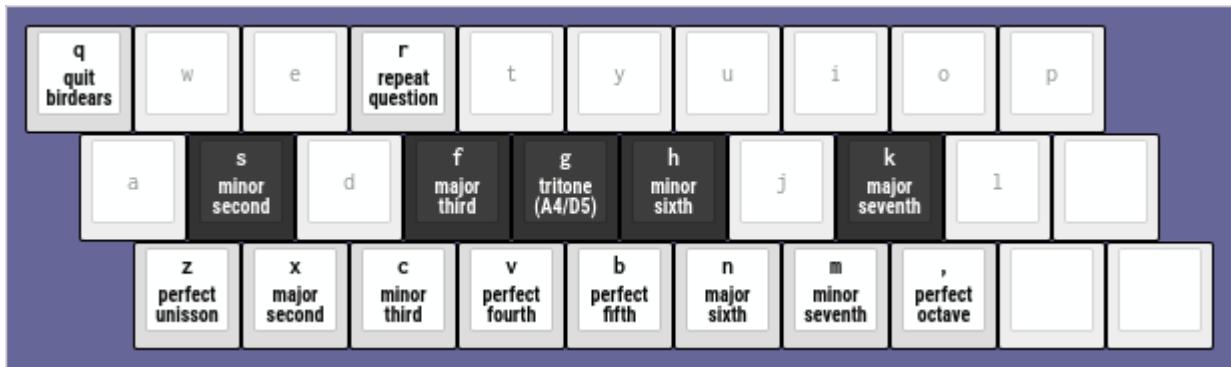


Fig. 2: Keyboard diagram for the --mode dorian.

#### 4.5.4 Phrygian

#### 4.5.5 Lydian

#### 4.5.6 Mixolydian

#### 4.5.7 Minor (Aeolian)

#### 4.5.8 Locrian

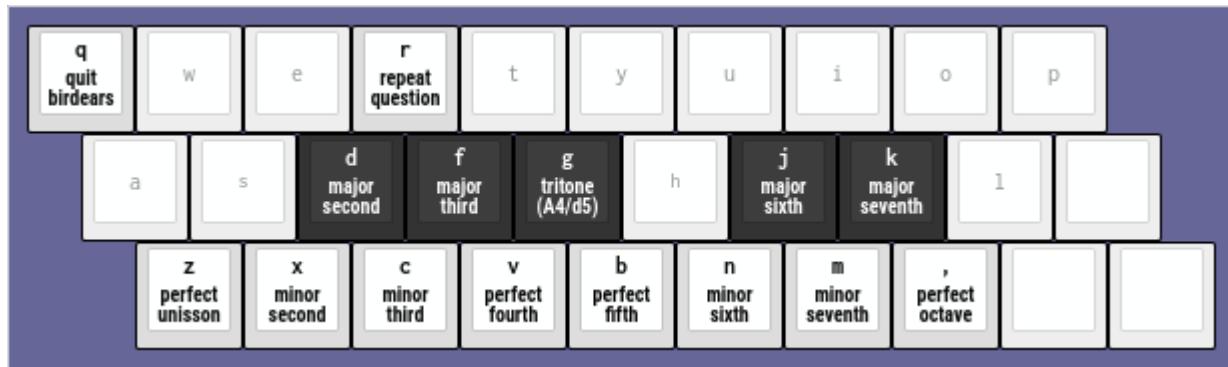


Fig. 3: Keyboard diagram for the --mode phrygian.

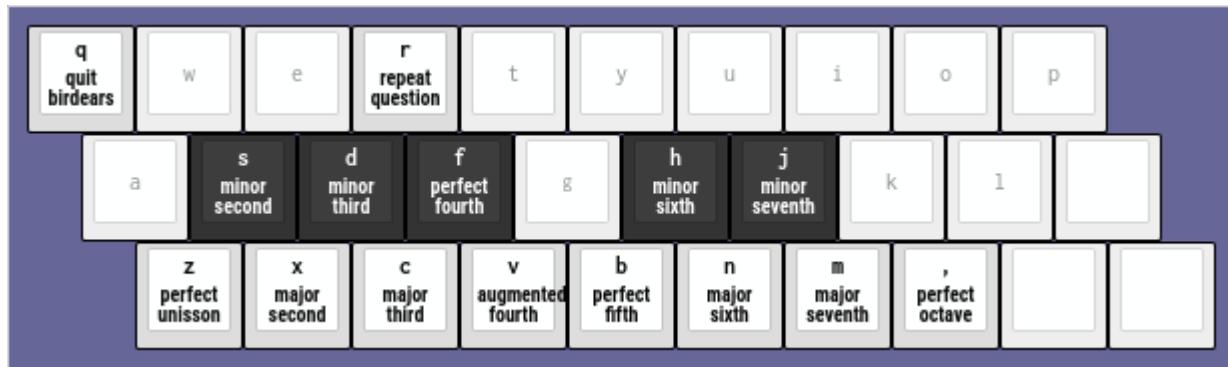


Fig. 4: Keyboard diagram for the --mode lydian.

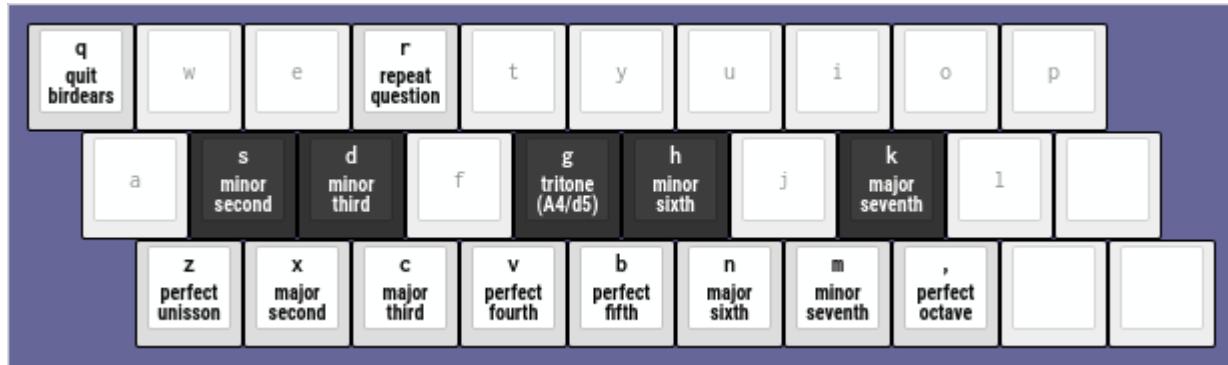


Fig. 5: Keyboard diagram for the --mode mixolydian.

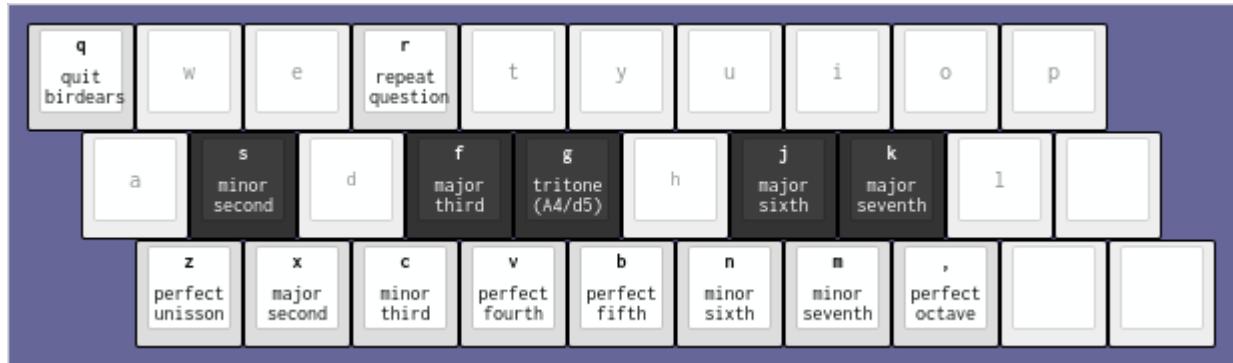


Fig. 6: Keyboard diagram for the --mode minor.

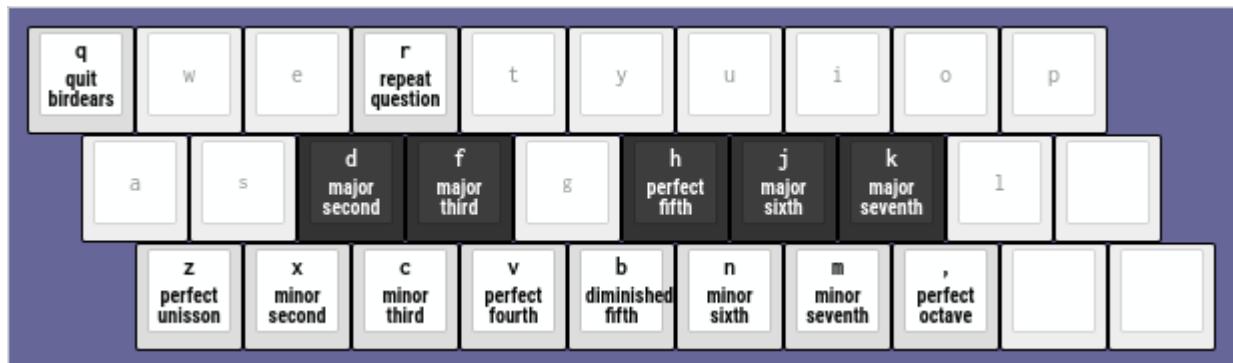


Fig. 7: Keyboard diagram for the --mode locrian.



---

CHAPTER  
FIVE

---

## BIRDEARS PACKAGE

birdears provides facilities to building musical ear training exercises.

`birdears.CHROMATIC_FLAT = ('C', 'Db', 'D', 'Eb', 'E', 'F', 'Gb', 'G', 'Ab', 'A', 'Bb', 'B')`

Chromatic notes names using flats.

A mapping of the chromatic note names using flats.

Type  
tuple

`birdears.CHROMATIC_SHARP = ('C', 'C#', 'D', 'D#', 'E', 'F', 'F#', 'G', 'G#', 'A', 'A#', 'B')`

Chromatic notes names using sharps.

A mapping of the chromatic note names using sharps

Type  
tuple

`birdears.CHROMATIC_TYPE = (0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11)`

A map of the chromatic scale.

A map of the the semitones which compound the chromatic scale.

Type  
tuple

`birdears.CIRCLE_OF_FIFTHS = [('C', 'G', 'D', 'A', 'E', 'B', 'Gb', 'Db', 'Ab', 'Eb', 'Bb', 'F'), ('C', 'F', 'Bb', 'Eb', 'Ab', 'C#', 'F#', 'B', 'E', 'A', 'D', 'G')]`

Circle of fifths.

These are the circle of fifth in both directions.

Type  
list of tuples

`birdears.D(data, nlines=0)`

`birdears.DEGREE_INDEX = {'i': [0], 'ii': [1, 2], 'iii': [3, 4], 'iv': [5, 6], 'v': [6, 7], 'vi': [8, 9], 'vii': [10, 11], 'viii': [12]}`

A mapping of semitones of each degree.

A mapping of semitones which index to each degree roman numeral, major/minor, perfect, augmented/diminished

**Type**

`dict` of lists

```
birdears.DIATONIC_MASK = {'dorian': (1, 0, 1, 1, 0, 1, 0, 1, 1, 1, 0), 'locrian': (1, 1, 0, 1, 0, 1, 1, 0, 1, 0, 1, 0), 'lydian': (1, 0, 1, 0, 1, 0, 1, 1, 0, 1, 0, 1), 'major': (1, 0, 1, 0, 1, 1, 0, 1, 0, 1, 0, 1), 'minor': (1, 0, 1, 1, 0, 1, 0, 1, 1, 0, 1, 0), 'mixolydian': (1, 0, 1, 0, 1, 1, 0, 1, 1, 0, 1, 0), 'phrygian': (1, 1, 0, 1, 0, 1, 0, 1, 1, 0, 1, 0)}
```

A map of the diatonic scale.

A mapping of the semitones which compound each of the greek modes.

**Type**

`dict` of tuples

```
birdears.INTERVALS = ((0, 'P1', 'Perfect Unison'), (1, 'm2', 'Minor Second'), (2, 'M2', 'Major Second'), (3, 'm3', 'Minor Third'), (4, 'M3', 'Major Third'), (5, 'P4', 'Perfect Fourth'), (6, 'A4', 'Augmented Fourth'), (7, 'P5', 'Perfect Fifth'), (8, 'm6', 'Minor Sixth'), (9, 'M6', 'Major Sixth'), (10, 'm7', 'Minor Seventh'), (11, 'M7', 'Major Seventh'), (12, 'P8', 'Perfect Octave'), (13, 'A8', 'Minor Ninth'), (14, 'M9', 'Major Ninth'), (15, 'm10', 'Minor Tenth'), (16, 'M10', 'Major Tenth'), (17, 'P11', 'Perfect Eleventh'), (18, 'A11', 'Augmented Eleventh'), (19, 'P12', 'Perfect Twelfth'), (20, 'm13', 'Minor Thirteenth'), (21, 'M13', 'Major Thirteenth'), (22, 'm14', 'Minor Fourteenth'), (23, 'M14', 'Major Fourteenth'), (24, 'P15', 'Perfect Double-octave'), (25, 'A15', 'Minor Sixteenth'), (26, 'M16', 'Major Sixteenth'), (27, 'm17', 'Minor Seventeenth'), (28, 'M17', 'Major Seventeenth'), (29, 'P18', 'Perfect Eighteenth'), (30, 'A18', 'Augmented Eighteenth'), (31, 'P19', 'Perfect Nineteenth'), (32, 'm20', 'Minor Twentieth'), (33, 'M20', 'Major Twentieth'), (34, 'm21', 'Minor Twenty-first'), (35, 'M21', 'Major Twenty-first'), (36, 'P22', 'Perfect Triple-octave'))
```

Data representing intervals.

A tuple of tuples representing data for the intervals with format (semitones, short name, full name).

**Type**

`tuple` of tuples

```
birdears.INTERVAL_INDEX = {1: [0], 2: [1, 2], 3: [3, 4], 4: [5, 6], 5: [6, 7], 6: [8, 9], 7: [10, 11], 8: [12]}
```

A mapping of semitones of each interval.

A mapping of semitones which index to each interval name, major/minor, perfect, augmented/diminished

**Type**

`dict` of lists

```
birdears.KEYS = ('C', 'C#', 'Db', 'D', 'D#', 'Eb', 'E', 'F', 'F#', 'Gb', 'G', 'G#', 'Ab', 'A', 'A#', 'Bb', 'B')
```

Allowed keys

These are the allowed keys for exercise as comprehended by birdears.

**Type**

`tuple`

## 5.1 Subpackages

### 5.1.1 birdears.interfaces package

#### Submodules

##### `birdears.interfaces.commandline module`

```
class birdears.interfaces.commandline.CommandLine(cli_prompt_next=False, cli_no_scroll=False,
                                                cli_no_resolution=False, exercise=None, *args,
                                                **kwargs)
```

Bases: `object`

`process_key(user_input)`

`birdears.interfaces.commandline.center_text(text, sep=True, nl=0)`

This function returns input text centered according to terminal columns.

#### Parameters

- `text` (`str`) – The string to be centered, it can have multiple lines.
- `sep` (`bool`) – Add line separator after centered text (True) or not (False).
- `nl` (`int`) – How many new lines to add after text.

`birdears.interfaces.commandline.make_input_str(user_input, keyboard_index)`

Makes a string representing intervals entered by the user.

This function is to be used by questions which takes more than one interval input as MelodicDictation, and formats the intervals already entered.

#### Parameters

- `user_input` (`array_type`) – The list of keyboard keys entered by user.
- `keyboard_index` (`array_type`) – The keyboard mapping used by question.

`birdears.interfaces.commandline.print_instrumental(response)`

Prints the formatted response for ‘instrumental’ exercise.

#### Parameters

`response` (`dict`) – A response returned by question’s `check_question()`

`birdears.interfaces.commandline.print_question(question)`

Prints the question to the user.

#### Parameters

`question` (`obj`) – A Question class with the question to be printed.

`birdears.interfaces.commandline.print_response(response)`

Prints the formatted response.

#### Parameters

`response` (`dict`) – A response returned by question’s `check_question()`

## birdears.interfaces.urwid module

```
class birdears.interfaces.urwid.Keyboard(scale, question_tonic_pitch, main_loop=None,
                                         keyboard_index=None, *args, **kwargs)

Bases: Filler

highlight_key(element=None)

class birdears.interfaces.urwid.KeyboardButton(top='', middle='', bottom='', pitch=None, *args,
                                                **kwargs)

Bases: Padding

highlight(state=False)

birdears.interfaces.urwid.Pad(weight=1)

class birdears.interfaces.urwid.QuestionWidget(top_widget=None, keyboard=None,
                                                bottom_widget=None, display=None, *args,
                                                **kwargs)

Bases: Padding

draw_display(question_display)

redraw_display(question_display)

class birdears.interfaces.urwid.TextUserInterface(exercise=None, *args, **kwargs)

Bases: object

check_question(user_input)

create_question(exercise, **kwargs)

draw_question()

keypress(key)

run_question()

update_input_display()

update_question_display()

class birdears.interfaces.urwid.TextUserInterfaceWidget(*args, **kwargs)

Bases: Frame

birdears.interfaces.urwid.is_chromatic(key)
```

### 5.1.2 birdears.questions package

#### Submodules

##### birdears.questions.harmonicinterval module

```
class birdears.questions.harmonicinterval.HarmonicIntervalQuestion(mode='major', tonic='C',
          octave=4,
          descending=False,
          chromatic=False,
          n_octaves=1,
          valid_intervals=(0, 1, 2, 3, 4,
                           5, 6, 7, 8, 9, 10, 11),
          user_durations=None,
          prequestion_method='none',
          resolution_method='nearest_tonic',
          *args, **kwargs)
```

Bases: QuestionBase

Implements a Harmonic Interval test.

**check\_question(user\_input\_char)**

Checks whether the given answer is correct.

**make\_pre\_question(method)**

**make\_question()**

This method should be overwritten by the question subclasses.

**make\_resolution(method)**

This method should be overwritten by the question subclasses.

**name = 'harmonic'**

**play\_question(callback=None, end\_callback=None, \*args, \*\*kwargs)**

This method should be overwritten by the question subclasses.

**play\_resolution(callback=None, end\_callback=None, \*args, \*\*kwargs)**

## birdears.questions.instrumentaldictation module

```
class birdears.questions.instrumentaldictation.InstrumentalDictationQuestion(mode='major',
    wait_time=11,
    n_repeats=1,
    max_intervals=3,
    n_notes=4,
    tonic='C',
    octave=4,
    descend-
    ing=False,
    chro-
    matic=False,
    n_octaves=1,
    valid_intervals=(0,
    1, 2, 3, 4, 5, 6,
    7, 8, 9, 10, 11),
    user_durations=None,
    preques-
    tion_method='progression_i_iv_v_'
    resolu-
    tion_method='repeat_only',
    *args,
    **kwargs)
```

Bases: QuestionBase

Implements an instrumental dictation test.

#### `check_question()`

Checks whether the given answer is correct.

This currently doesn't applies to instrumental dictation questions.

#### `make_pre_question(method)`

#### `make_question()`

This method should be overwritten by the question subclasses.

#### `make_resolution(method)`

This method should be overwritten by the question subclasses.

#### `name = 'instrumental'`

#### `play_question(callback=None, end_callback=None, *args, **kwargs)`

This method should be overwritten by the question subclasses.

## **`birdears.questions.melodicdictation module`**

```
class birdears.questions.melodicdictation.MelodicDictationQuestion(mode='major',
    max_intervals=3,
    n_notes=4, tonic='C',
    octave=4,
    descending=False,
    chromatic=False,
    n_octaves=1,
    valid_intervals=(0, 1, 2, 3, 4,
    5, 6, 7, 8, 9, 10, 11),
    user_durations=None,
    preques-
    tion_method='progression_i_iv_v_i',
    resolu-
    tion_method='repeat_only',
    *args, **kwargs)
```

Bases: QuestionBase

Implements a melodic dictation test.

**check\_question(user\_input\_keys)**

Checks whether the given answer is correct.

**make\_pre\_question(method)**

**make\_question()**

This method should be overwritten by the question subclasses.

**make\_resolution(method)**

This method should be overwritten by the question subclasses.

**name = 'dictation'**

**play\_question(callback=None, end\_callback=None, \*args, \*\*kwargs)**

This method should be overwritten by the question subclasses.

**play\_resolution(callback=None, end\_callback=None, \*args, \*\*kwargs)**

## birdears.questions.melodicinterval module

```
class birdears.questions.melodicinterval.MelodicIntervalQuestion(mode='major', tonic='C',
    octave=4, descending=False,
    chromatic=False, n_octaves=1,
    valid_intervals=(0, 1, 2, 3, 4, 5,
    6, 7, 8, 9, 10, 11),
    user_durations=None, preques-
    tion_method='tonic_only',
    resolu-
    tion_method='nearest_tonic',
    *args, **kwargs)
```

Bases: QuestionBase

Implements a Melodic Interval test.

**check\_question(user\_input\_char)**

Checks whether the given answer is correct.

```
make_pre_question(method)
make_question()
    This method should be overwritten by the question subclasses.
make_resolution(method)
    This method should be overwritten by the question subclasses.
name = 'melodic'
play_question(callback=None, end_callback=None, *args, **kwargs)
    This method should be overwritten by the question subclasses.
play_resolution(callback=None, end_callback=None, *args, **kwargs)
```

## **birdears.questions.notename module**

```
class birdears.questions.notename.NoteNameQuestion(mode='major', tonic='C', octave=4,
                                                   descending=False, chromatic=False,
                                                   n_octaves=1, valid_intervals=(0, 1, 2, 3, 4, 5, 6,
                                                   7, 8, 9, 10, 11), user_durations=None,
                                                   prequestion_method='tonic_only',
                                                   resolution_method='nearest_tonic', *args,
                                                   **kwargs)
```

Bases: QuestionBase

Implements a Note Name test.

```
check_question(user_input_char)
    Checks whether the given answer is correct.
make_pre_question(method)
make_question()
    This method should be overwritten by the question subclasses.
make_resolution(method)
    This method should be overwritten by the question subclasses.
name = 'notename'
play_question(callback=None, end_callback=None, *args, **kwargs)
    This method should be overwritten by the question subclasses.
play_resolution(callback=None, end_callback=None, *args, **kwargs)
```

## **5.2 Submodules**

### **5.3 birdears.exception module**

```
exception birdears.exception.InvalidNote
```

Bases: `Exception`

```
exception birdears.exception.InvalidOctave
    Bases: Exception
exception birdears.exception.InvalidPitch
    Bases: Exception
exception birdears.exception.InvalidSequenceElement
    Bases: Exception
```

## 5.4 birdears.interval module

```
class birdears.interval.Interval(pitch_a, pitch_b)
```

Bases: dict

This class represents the interval between two pitches..

### tonic\_octave

Scientific octave for the tonic. For example, if the tonic is a ‘C4’ then *tonic\_octave* is 4.

Type

int

### interval\_octave

Scientific octave for the interval. For example, if the interval is a ‘G5’ then *tonic\_octave* is 5.

Type

int

### chromatic\_offset

The offset in semitones inside one octave. Relative semitones to tonic.

Type

int

### note\_and\_octave

Note and octave of the interval, for example, if the interval is G5 the note name is ‘G5’.

Type

str

### note\_name

The note name of the interval, for example, if the interval is G5 then the name is ‘G’.

Type

str

### semitones

Semitones from tonic to octave. If tonic is C4 and interval is G5 the number of semitones is 19.

Type

int

### is\_chromatic

If the current interval is chromatic (True) or if it exists in the diatonic scale which key is tonic.

Type

bool

**is\_descending**

If the interval has a descending direction, ie., has a lower pitch than the tonic.

**Type**

bool

**diatonic\_index**

If the interval is chromatic, this will be the nearest diatonic interval in the direction of the resolution (closest tonic.) From II to IV degrees, it is the ditonic interval before; from V to VII it is the diatonic interval after.

**Type**

int

**distance**

A dictionary which the distance from tonic to interval, for example, if tonic is C4 and interval is G5:

```
{  
    'octaves': 1,  
    'semitones': 7  
}
```

**Type**

dict

**data**

A tuple representing the interval data in the form of (semitones, short\_name, long\_name), for example:

```
(19, 'P12', 'Perfect Twelfth')
```

**Type**

tuple

`birdears.interval.get_interval_by_semitones(semitones)`

## 5.5 birdears.logger module

This submodule exports *logger* to log events.

Logging messages which are less severe than *lvl* will be ignored:

| Level    | Numeric value |
|----------|---------------|
| CRITICAL | 50            |
| ERROR    | 40            |
| WARNING  | 30            |
| INFO     | 20            |
| DEBUG    | 10            |
| NOTSET   | 0             |

| Level | When it's used                                        |
|-------|-------------------------------------------------------|
| DEBUG | Detailed information, typically of interest only when |

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|          |                                                                                                                                                                        |
|----------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|          | diagnosing problems.                                                                                                                                                   |
| INFO     | Confirmation that things are working as expected.                                                                                                                      |
| WARNING  | An indication that something unexpected happened, or indicative of some problem in the near future (e.g. ‘disk space low’). The software is still working as expected. |
| ERROR    | Due to a more serious problem, the software has not been able to perform some function.                                                                                |
| CRITICAL | A serious error, indicating that the program itself may be unable to continue running.                                                                                 |

`birdears.logger.log_event(f, *args, **kwargs)`

Decorator. Functions and method decorated with this decorator will have their signature logged when birdears is executed with `-debug` mode. Both function signature with their call values and their return will be logged.

## 5.6 birdears.note\_and\_pitch module

```
class birdears.note_and_pitch.Chord(iterable)
    Bases: list
    append(obj)
        Append object to the end of the list.
    delay = None
    duration = None
    extend(iterable)
        Extend list by appending elements from the iterable.

class birdears.note_and_pitch.Note(note='C', accident='sharp')
    Bases: object
    property pitch_class

class birdears.note_and_pitch.Pitch(note='C', octave=4, accident='sharp')
    Bases: Note
    delay = None
    distance(other)
    duration = None
    property pitch_number

birdears.note_and_pitch.get_abs_chromatic_offset(pitch1, pitch2)
birdears.note_and_pitch.get_pitch_by_number(numeric, accident='sharp')
birdears.note_and_pitch.get_pitch_class(note)
birdears.note_and_pitch.get_pitch_number(note, octave)
```

## 5.7 birdears.prequestion module

This module implements pre-questions' progressions.

Pre questions are chord progressions or notes played before the question is played, so to affirmate the sound of the question's key.

For example a common cadence is chords I-IV-V-I from the diatonic scale, which in a key of *C* is *CM-FM-GM-CM* and in a key of *A* is *AM-DM-EM-AM*.

Pre-question methods should be decorated with *register\_prequestion\_method* decorator, so that they will be registered as a valid pre-question method.

```
class birdears.prequestion.PreQuestion(method, question)
```

Bases: *object*

```
birdears.prequestion.none(question, *args, **kwargs)
```

Pre-question method that return an empty sequence with no delay. :param *question*: Question object from which to generate the

pre-question sequence. (this is provided by the *Resolution* class when it is `\_\_call\_\_`ed)

```
birdears.prequestion.progression_i_iv_v_i(question, *args, **kwargs)
```

Pre-question method that play's a chord progression with triad chords built on the grades I, IV, V the I of the question key.

### Parameters

**question** (*obj*) – Question object from which to generate the pre-question sequence. (this is provided by the *Resolution* class when it is `\_\_call\_\_`ed)

```
birdears.prequestion.register_prequestion_method(f, *args, **kwargs)
```

Decorator for prequestion method functions.

Functions decorated with this decorator will be registered in the *PREQUESTION\_METHODS* global dict.

```
birdears.prequestion.tonic_only(question, *args, **kwargs)
```

Pre-question method that only play's the question tonic note before the question.

### Parameters

**question** (*object*) – Question object from which to generate the pre-question sequence. (this is provided by the *Resolution* class when it is `\_\_call\_\_`ed)

## 5.8 birdears.questionbase module

```
class birdears.questionbase.QuestionBase(mode='major', tonic='C', octave=4, descending=False,
                                         chromatic=False, n_octaves=1, valid_intervals=(0, 1, 2, 3, 4,
                                         5, 6, 7, 8, 9, 10, 11), user_durations=None,
                                         prequestion_method=None, resolution_method=None,
                                         default_durations=None, *args, **kwargs)
```

Bases: *object*

Base Class to be subclassed for Question classes.

This class implements attributes and routines to be used in Question subclasses.

**check\_question()**

This method should be overwritten by the question subclasses.

**make\_question()**

This method should be overwritten by the question subclasses.

**make\_resolution()**

This method should be overwritten by the question subclasses.

**play\_question()**

This method should be overwritten by the question subclasses.

`birdears.questionbase.get_valid_pitches(scale, valid_intervals=(0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11))`

`birdears.questionbase.register_question_class(cls, *args, **kwargs)`

Decorator for question classes.

Classes decorated with this decorator will be registered in the *QUESTION\_CLASSES* global.

## 5.9 birdears.resolution module

`class birdears.resolution.Resolution(method, question)`

Bases: `object`

This class implements methods for different types of question resolutions.

A resolution is an answer to a question. It aims to create a mnemonic on how the interval resolves to the tonic.

`birdears.resolution.nearest_tonic(question)`

Resolution method that resolve the intervals to their nearest tonics.

**Parameters**

**question** (*obj*) – Question object from which to generate the resolution sequence. (this is provided by the *Prequestion* class when it is `\_\_call\_\_`ed)

`birdears.resolution.register_resolution_method(f, *args, **kwargs)`

Decorator for resolution method functions.

Functions decorated with this decorator will be registered in the *RESOLUTION\_METHODS* global dict.

`birdears.resolution.repeat_only(question)`

Resolution method that only repeats the sequence elements with given durations.

**Parameters**

**question** (*obj*) – Question object from which to generate the resolution sequence. (this is provided by the *Prequestion* class when it is `\_\_call\_\_`ed)

## 5.10 birdears.scale module

```
class birdears.scale.CromaticScale(tonic='C', octave=4, n_octaves=1, descending=False,  
                                 dont_repeat_tonic=False)
```

Bases: ScaleBase

Builds a musical chromatic scale.

### scale

The array of notes representing the scale.

#### Type

array\_type

```
get_triad(mode, index=0, degree=None)
```

Returns an array with notes from a scale's triad.

#### Parameters

- **mode** (*str*) – Mode of the scale (eg. ‘major’ or ‘minor’)
- **index** (*int*) – Triad index (eg.: 0 for 1st degree triad.)
- **degree** (*int*) – Degree of the scale. If provided, overrides the *index* argument. (eg.: *1* for the 1st degree triad.)

#### Returns

A list with three pitches (str), one for each note of the triad.

```
class birdears.scale.DiatonicScale(tonic='C', mode='major', octave=4, n_octaves=1, descending=False,  
                                 dont_repeat_tonic=False)
```

Bases: ScaleBase

Builds a musical diatonic scale.

### scale

The array of notes representing the scale.

#### Type

array\_type

```
get_triad(index=0, degree=None)
```

Returns an array with notes from a scale's triad.

#### Parameters

- **index** (*int*) – triad index (eg.: 0 for 1st degree triad.)
- **degree** (*int*) – Degree of the scale. If provided, overrides the *index* argument. (eg.: *1* for the 1st degree triad.)

#### Returns

An array with three pitches, one for each note of the triad.

```
class birdears.scale.ScaleBase
```

Bases: list

## 5.11 birdears.sequence module

```
class birdears.sequence.Sequence(elements=[], duration=2, delay=1.5, pos_delay=1)
```

Bases: `list`

Register a Sequence of notes and/or chords.

### elements

List of notes (strings) ou chords (list of strings) in this Sequence.

#### Type

`array_type`

```
async_play(callback, end_callback, args, kwargs)
```

Plays the Sequence elements of notes and/or chords and wait for *Sequence.pos\_delay* seconds.

```
make_chord_progression(tonic_pitch, mode, degrees)
```

Appends triad chord(s) to the Sequence.

#### Parameters

- **tonic** (`str`) – Tonic note of the scale.
- **mode** (`str`) – Mode of the scale from which build the triads upon.
- **degrees** (`array_type`) – List with integers represending the degrees of each triad.

```
play(callback=None, end_callback=None, *args, **kwargs)
```

## 5.12 birdears.utils module

```
class birdears.utils.DictCallback(other=None, **kwargs)
```

Bases: `dict`

`callback` = None

`callback_args` = []

`callback_kwargs` = {}

`update`([*E*], \*\**F*) → None. Update D from dict/iterable E and F.

If E is present and has a `.keys()` method, then does: for k in E: D[k] = E[k] If E is present and lacks a `.keys()` method, then does: for k, v in E: D[k] = v In either case, this is followed by: for k in F: D[k] = F[k]



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**CHAPTER  
SIX**

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**SUPPORT**

If you need help you can get in touch via IRC or file an issue on any matter regarding birdears at Github.

| Media       | Channel                                                                                                 |
|-------------|---------------------------------------------------------------------------------------------------------|
| IRC         | #birdears                                                                                               |
| GitHub      | <a href="https://github.com/iacchus/birdears">https://github.com/iacchus/birdears</a>                   |
| GH issues   | <a href="https://github.com/iacchus/birdears/issues">https://github.com/iacchus/birdears/issues</a>     |
| ReadTheDocs | <a href="https://birdears.readthedocs.io">https://birdears.readthedocs.io</a>                           |
| PyPI        | <a href="https://pypi.python.org/pypi/birdears">https://pypi.python.org/pypi/birdears</a>               |
| TravisCI    | <a href="https://travis-ci.org/iacchus/birdears">https://travis-ci.org/iacchus/birdears</a>             |
| Coveralls   | <a href="https://coveralls.io/github/iacchus/birdears">https://coveralls.io/github/iacchus/birdears</a> |



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CHAPTER  
**SEVEN**

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**FEATURES**

- questions
- pretty much configurable
- load from config file
- you can make your own presets
- can be used interactively (*docs needed*)
- can be used as a library (*docs needed*)



## INSTALLING BIRDEARS

### 8.1 Installing the dependencies

#### 8.1.1 Arch Linux

```
sudo pacman -Syu sox python python-pip
```

### 8.2 Installing birdears

To install, simple do this command with pip3

```
pip3 install --user --upgrade --no-cache-dir birdears
```

#### 8.2.1 In-depth installation

You can choose to use a virtualenv to use birdears; this should give you an idea on how to setup one virtualenv.

You should first install virtualenv (for python3) using your distribution's package (supposing you're on linux), then issue on terminal:

```
virtualenv -p python3 ~/.venv # use the directory ~/.venv/ for the virtualenv
source ~/.venv/bin/activate # activate the virtualenv; this should be done
                           # every time you may want to run the software
                           # installed here.
pip3 install birdears      # this will install the software
birdears --help            # and this will run it
```



## USING BIRDEARS

### 9.1 What is Functional Ear Training

*write me!*

### 9.2 The method

We can use abc language to notate music within the documentation, ok

```
X: 1
T: Banish Misfortune
R: jig
M: 6/8
L: 1/8
K: Dmix
fed cAG| A2d cAG| F2D DED| FEF GFG|
AGA cAG| AGA cde| fed cAG| Ad^c d3:|
f2d d^cd| f2g agf| e2c cBc| e2f gfe|
f2g agf| e2f gfe| fed cAG| Ad^c d3:|
f2g e2f| d2e c2d|ABA GAG| F2F GED|
c3 cAG| AGA cde| fed cAG| Ad^c d3:|
```

### 9.3 birdears modes and basic usage

birdears actually has four modes:

- melodic interval question
- harmonic interval question
- melodic dictation question
- instrumental dictation question

To see the commands available just invoke the command without any arguments:

```
birdears
```

```
Usage: birdears <command> [options]
```

```
birdears – Functional Ear Training for Musicians!
```

Options:

```
--debug / --no-debug Turns on debugging; instead you can set DEBUG=1.  
-h, --help Show this message and exit.
```

Commands:

```
dictation Melodic dictation  
harmonic Harmonic interval recognition  
instrumental Instrumental melodic time-based dictation  
load Loads exercise from .toml config file...  
melodic Melodic interval recognition
```

```
You can use 'birdears <command> --help' to show options for a specific command.
```

```
More info at https://github.com/iacchus/birdears
```

```
birdears <command> --help
```

### 9.3.1 melodic

In this exercise birdears will play two notes, the tonic and the interval melodically, ie., one after the other and you should reply which is the correct distance between the two.

```
birdears melodic --help
```

```
Usage: birdears melodic [options]
```

```
Melodic interval recognition
```

Options:

```
-m, --mode <mode> Mode of the question.  
-t, --tonic <tonic> Tonic of the question.  
-o, --octave <octave> Octave of the question.  
-d, --descending Whether the question interval is descending.  
-c, --chromatic If chosen, question has chromatic notes.  
-n, --n_octaves <n max> Maximum number of octaves.  
-v, --valid_intervals <1,2,...> A comma-separated list without spaces  
of valid scale degrees to be chosen for the  
question.  
-q, --user_durations <1,0.5,n..>  
A comma-separated list without  
spaces with PRECISLY 9 floating values. Or  
'n' for default duration.  
-p, --prequestion_method <prequestion_method>  
The name of a pre-question method.  
-r, --resolution_method <resolution_method>  
The name of a resolution method.
```

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|            |                                    |
|------------|------------------------------------|
| -h, --help | Show this message <b>and</b> exit. |
|------------|------------------------------------|

In this exercise birdears will play two notes, the tonic **and** the interval melodically, ie., one after the other **and** you should reply which **is** the correct distance between the two.

Valid values are **as** follows:

-m <mode> **is** one of: major, dorian, phrygian, lydian, mixolydian, minor, locrian

-t <tonic> **is** one of: A, A#, Ab, B, Bb, C, C#, D, D#, Db, E, Eb, F, F#, G, G#, Gb

-p <prequestion\_method> **is** one of: none, tonic\_only, progression\_i\_iv\_v\_i

-r <resolution\_method> **is** one of: nearest\_tonic, repeat\_only

### 9.3.2 harmonic

In this exercise birdears will play two notes, the tonic and the interval harmonically, ie., both on the same time and you should reply which is the correct distance between the two.

|                          |
|--------------------------|
| birdears harmonic --help |
|--------------------------|

|                                    |
|------------------------------------|
| Usage: birdears harmonic [options] |
|------------------------------------|

|                               |
|-------------------------------|
| Harmonic interval recognition |
|-------------------------------|

Options:

|                                               |                                                                                                                          |
|-----------------------------------------------|--------------------------------------------------------------------------------------------------------------------------|
| -m, --mode <mode>                             | Mode of the question.                                                                                                    |
| -t, --tonic <note>                            | Tonic of the question.                                                                                                   |
| -o, --octave <octave>                         | Octave of the question.                                                                                                  |
| -d, --descending                              | Whether the question interval <b>is</b> descending.                                                                      |
| -c, --chromatic                               | If chosen, question has chromatic notes.                                                                                 |
| -n, --n_octaves <n max>                       | Maximum number of octaves.                                                                                               |
| -v, --valid_intervals <1,2,...>               | A comma-separated <b>list</b> without spaces of valid scale degrees to be chosen <b>for</b> the question.                |
| -q, --user_durations <1,0.5,n..>              | A comma-separated <b>list</b> without spaces <b>with</b> PRECISLY 9 floating values. Or 'n' <b>for</b> default duration. |
| -p, --prequestion_method <prequestion_method> | The name of a pre-question method.                                                                                       |
| -r, --resolution_method <resolution_method>   | The name of a resolution method.                                                                                         |
| -h, --help                                    | Show this message <b>and</b> exit.                                                                                       |

In this exercise birdears will play two notes, the tonic **and** the interval

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harmonically, ie., both on the same time **and** you should reply which **is** the correct distance between the two.

Valid values are **as** follows:

```
-m <mode> is one of: major, dorian, phrygian, lydian, mixolydian, minor, locrian
```

```
-t <tonic> is one of: A, A#, Ab, B, Bb, C, C#, D, D#, Db, E, Eb, F, F#, G, G#, Gb
```

```
-p <prequestion_method> is one of: none, tonic_only, progression_i_iv_v_i
```

```
-r <resolution_method> is one of: nearest_tonic, repeat_only
```

### 9.3.3 dictation

In this exercise birdears will choose some random intervals and create a melodic dictation with them. You should reply the correct intervals of the melodic dictation.

```
birdears dictation --help
```

Usage: birdears dictation [options]

Melodic dictation

Options:

|                                                                  |                                                                                                                                         |
|------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------|
| <code>-m, --mode &lt;mode&gt;</code>                             | Mode of the question.                                                                                                                   |
| <code>-i, --max_intervals &lt;n max&gt;</code>                   | Max random intervals <b>for</b> the dictation.                                                                                          |
| <code>-x, --n_notes &lt;n notes&gt;</code>                       | Number of notes <b>for</b> the dictation.                                                                                               |
| <code>-t, --tonic &lt;note&gt;</code>                            | Tonic of the question.                                                                                                                  |
| <code>-o, --octave &lt;octave&gt;</code>                         | Octave of the question.                                                                                                                 |
| <code>-d, --descending</code>                                    | Whether the question interval <b>is</b> descending.                                                                                     |
| <code>-c, --chromatic</code>                                     | If chosen, question has chromatic notes.                                                                                                |
| <code>-n, --n_octaves &lt;n max&gt;</code>                       | Maximum number of octaves.                                                                                                              |
| <code>-v, --valid_intervals &lt;1,2,...&gt;</code>               | A comma-separated <b>list</b> without spaces of valid scale degrees to be chosen <b>for</b> the question.                               |
| <code>-q, --user_durations &lt;1,0.5,n..&gt;</code>              | A comma-separated <b>list</b> without spaces <b>with</b> PRECISLY 9 floating values. Or ' <code>n</code> ' <b>for</b> default duration. |
| <code>-p, --prequestion_method &lt;prequestion_method&gt;</code> | The name of a pre-question method.                                                                                                      |
| <code>-r, --resolution_method &lt;resolution_method&gt;</code>   | The name of a resolution method.                                                                                                        |
| <code>-h, --help</code>                                          | Show this message <b>and</b> exit.                                                                                                      |

In this exercise birdears will choose some random intervals **and** create a melodic dictation **with** them. You should reply the correct intervals of the

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melodic dictation.

Valid values are **as** follows:

**-m <mode>** **is** one of: major, dorian, phrygian, lydian, mixolydian, minor, locrian

**-t <tonic>** **is** one of: A, A#, Ab, B, Bb, C, C#, D, D#, Db, E, Eb, F, F#, G, G#, Gb

**-p <prequestion\_method>** **is** one of: none, tonic\_only, progression\_i\_iv\_v\_i

**-r <resolution\_method>** **is** one of: nearest\_tonic, repeat\_only

### 9.3.4 instrumental

In this exercise birdears will choose some random intervals and create a melodic dictation with them. You should play the correct melody in you musical instrument.

birdears instrumental --help

Usage: birdears instrumental [options]

Instrumental melodic time-based dictation

Options:

|                                                            |                                                                                                                                |
|------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------|
| <b>-m, --mode &lt;mode&gt;</b>                             | Mode of the question.                                                                                                          |
| <b>-w, --wait_time &lt;seconds&gt;</b>                     | Time <b>in</b> seconds <b>for</b> next question/repeat.                                                                        |
| <b>-u, --n_repeats &lt;times&gt;</b>                       | Times to repeat question.                                                                                                      |
| <b>-i, --max_intervals &lt;n max&gt;</b>                   | Max random intervals <b>for</b> the dictation.                                                                                 |
| <b>-x, --n_notes &lt;n notes&gt;</b>                       | Number of notes <b>for</b> the dictation.                                                                                      |
| <b>-t, --tonic &lt;note&gt;</b>                            | Tonic of the question.                                                                                                         |
| <b>-o, --octave &lt;octave&gt;</b>                         | Octave of the question.                                                                                                        |
| <b>-d, --descending</b>                                    | Wether the question interval <b>is</b> descending.                                                                             |
| <b>-c, --chromatic</b>                                     | If chosen, question has chromatic notes.                                                                                       |
| <b>-n, --n_octaves &lt;n max&gt;</b>                       | Maximum number of octaves.                                                                                                     |
| <b>-v, --valid_intervals &lt;1,2,...&gt;</b>               | A comma-separated <b>list</b> without spaces<br>of valid scale degrees to be chosen <b>for</b> the<br>question.                |
| <b>-q, --user_durations &lt;1,0.5,n..&gt;</b>              | A comma-separated <b>list</b> without<br>spaces <b>with</b> PRECISLY 9 floating values. Or<br>'n' <b>for</b> default duration. |
| <b>-p, --prequestion_method &lt;prequestion_method&gt;</b> | The name of a pre-question method.                                                                                             |
| <b>-r, --resolution_method &lt;resolution_method&gt;</b>   | The name of a resolution method.                                                                                               |
| <b>-h, --help</b>                                          | Show this message <b>and</b> exit.                                                                                             |

In this exercise birdears will choose some random intervals **and** create a

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melodic dictation **with** them. You should play the correct melody **in** you musical instrument.

Valid values are **as** follows:

-m <mode> **is** one of: major, dorian, phrygian, lydian, mixolydian, minor, locrian

-t <tonic> **is** one of: A, A#, Ab, B, Bb, C, C#, D, D#, Db, E, Eb, F, F#, G, G#, Gb

-p <prequestion\_method> **is** one of: none, tonic\_only, progression\_i\_iv\_v\_i

-r <resolution\_method> **is** one of: nearest\_tonic, repeat\_only

## 9.4 Loading from config/preset files

### 9.4.1 Pre-made presets

birdears contains some pre-made presets in its `presets/` subdirectory.

The study for beginners is recommended by following the numeric order of those files (000, 001, then 002 etc.)

#### Pre-made presets description

*write me*

### 9.4.2 Creating new preset files

You can open the files contained in birdears `premade_presets/` folder to have an idea on how config files are made; it is simply the command line options written in a form `toml` standard.

## 9.5 Keybindings

### 9.5.1 On the keybindings

The following keyboard diagrams should give you an idea on how the keybindings work. Please note how the keys on the line from z (*unison*) to , (comma, *octave*) represent the notes that are *natural* to the mode, and the line above represent the chromatics.

Also, for exercises with two octaves, the **uppercase keys represent the second octave**. For example, z is *unison*, , is the *octave*, Z (uppercase) is the *double octave*. The same for all the other intervals.

### 9.5.2 Major (Ionian)

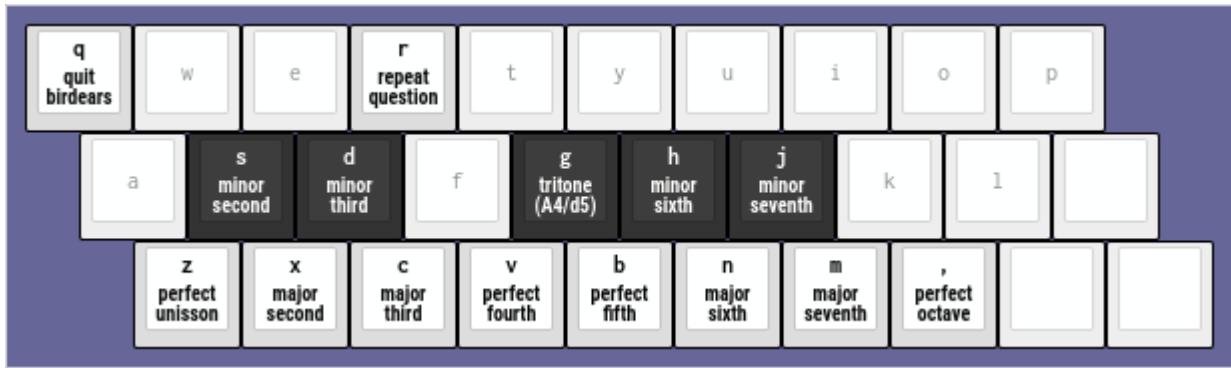


Fig. 1: Keyboard diagram for the --mode major (default).

### 9.5.3 Dorian

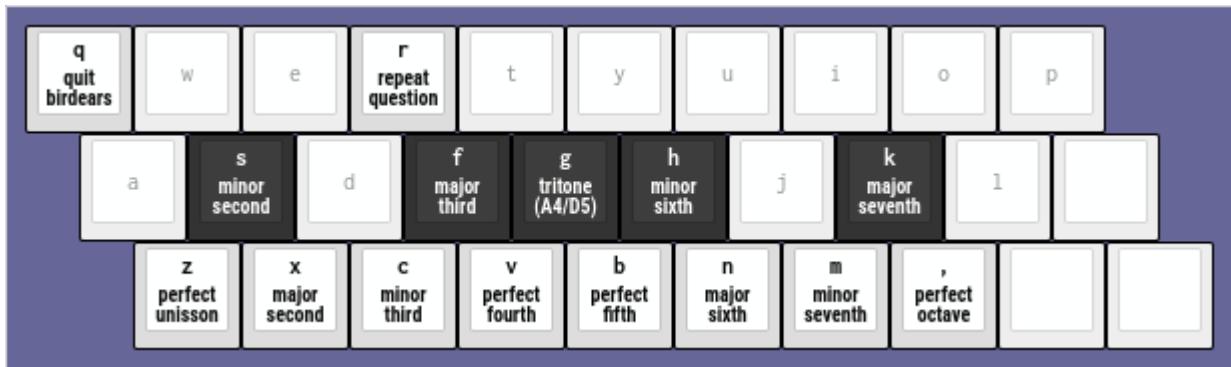


Fig. 2: Keyboard diagram for the --mode dorian.

### 9.5.4 Phrygian

### 9.5.5 Lydian

### 9.5.6 Mixolydian

### 9.5.7 Minor (Aeolian)

### 9.5.8 Locrian

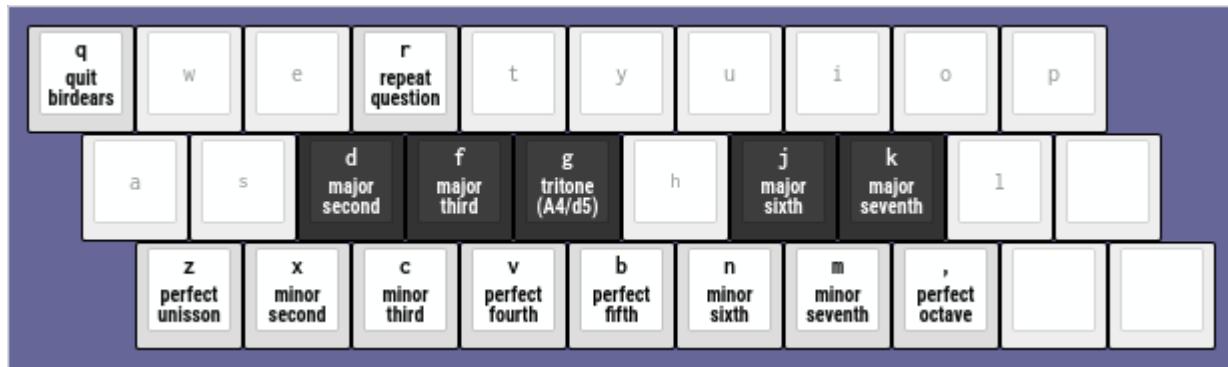


Fig. 3: Keyboard diagram for the --mode phrygian.

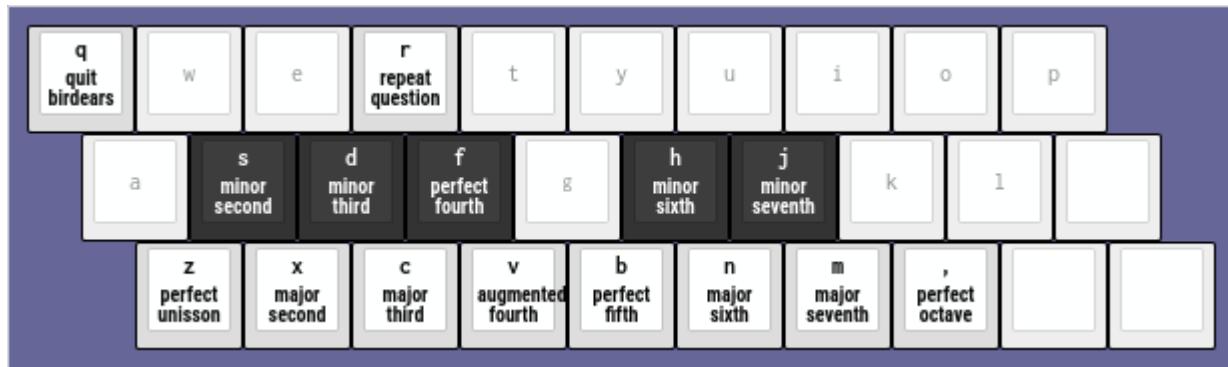


Fig. 4: Keyboard diagram for the --mode lydian.

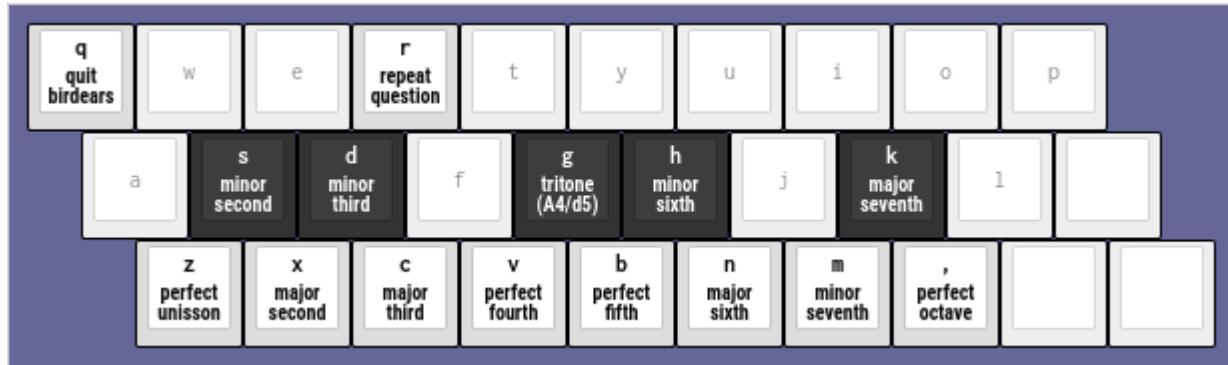


Fig. 5: Keyboard diagram for the --mode mixolydian.

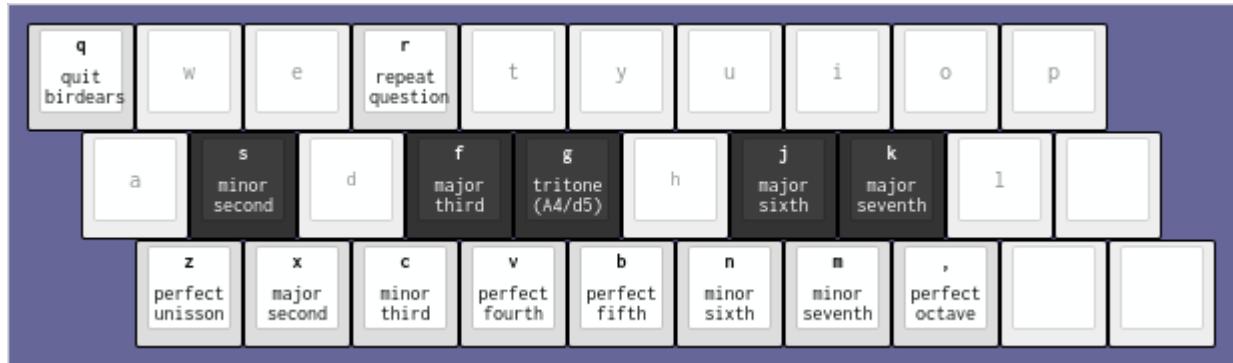


Fig. 6: Keyboard diagram for the --mode minor.

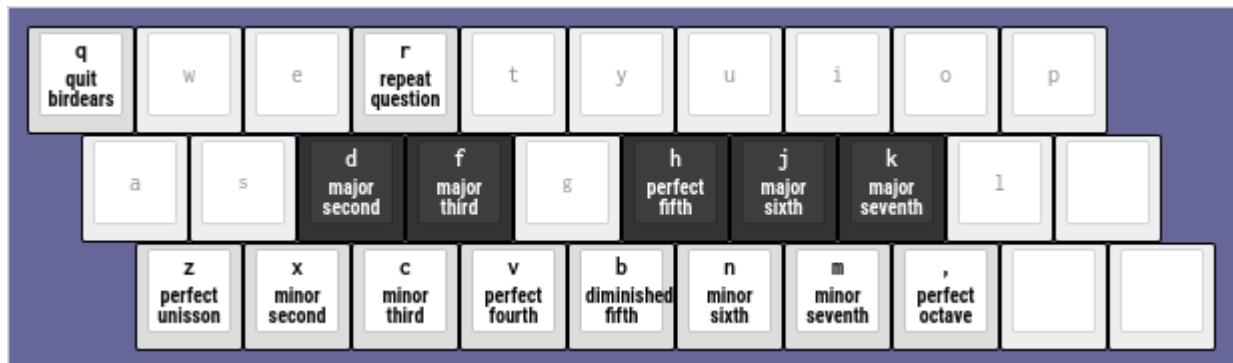


Fig. 7: Keyboard diagram for the --mode locrian.



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**CHAPTER**

**TEN**

---

**API**



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CHAPTER  
ELEVEN

---

## BIRDEARS PACKAGE

birdears provides facilities to building musical ear training exercises.

`birdears.CHROMATIC_FLAT = ('C', 'Db', 'D', 'Eb', 'E', 'F', 'Gb', 'G', 'Ab', 'A', 'Bb', 'B')`

Chromatic notes names using flats.

A mapping of the chromatic note names using flats.

Type  
tuple

`birdears.CHROMATIC_SHARP = ('C', 'C#', 'D', 'D#', 'E', 'F', 'F#', 'G', 'G#', 'A', 'A#', 'B')`

Chromatic notes names using sharps.

A mapping of the chromatic note names using sharps

Type  
tuple

`birdears.CHROMATIC_TYPE = (0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11)`

A map of the chromatic scale.

A map of the the semitones which compound the chromatic scale.

Type  
tuple

`birdears.CIRCLE_OF_FIFTHS = [('C', 'G', 'D', 'A', 'E', 'B', 'Gb', 'Db', 'Ab', 'Eb', 'Bb', 'F'), ('C', 'F', 'Bb', 'Eb', 'Ab', 'C#', 'F#', 'B', 'E', 'A', 'D', 'G')]`

Circle of fifths.

These are the circle of fifth in both directions.

Type  
list of tuples

`birdears.D(data, nlines=0)`

`birdears.DEGREE_INDEX = {'i': [0], 'ii': [1, 2], 'iii': [3, 4], 'iv': [5, 6], 'v': [6, 7], 'vi': [8, 9], 'vii': [10, 11], 'viii': [12]}`

A mapping of semitones of each degree.

A mapping of semitones which index to each degree roman numeral, major/minor, perfect, augmented/diminished

**Type**`dict` of lists

```
birdears.DIATONIC_MASK = {'dorian': (1, 0, 1, 1, 0, 1, 0, 1, 1, 1, 0), 'locrian': (1, 1, 0, 1, 0, 1, 1, 0, 1, 0, 1, 0), 'lydian': (1, 0, 1, 0, 1, 0, 1, 1, 0, 1, 0, 1), 'major': (1, 0, 1, 0, 1, 1, 0, 1, 0, 1, 0, 1), 'minor': (1, 0, 1, 1, 0, 1, 0, 1, 1, 0, 1, 0), 'mixolydian': (1, 0, 1, 0, 1, 1, 0, 1, 1, 0, 1, 0), 'phrygian': (1, 1, 0, 1, 0, 1, 0, 1, 1, 0, 1, 0)}
```

A map of the diatonic scale.

A mapping of the semitones which compound each of the greek modes.

**Type**`dict` of tuples

```
birdears.INTERVALS = ((0, 'P1', 'Perfect Unison'), (1, 'm2', 'Minor Second'), (2, 'M2', 'Major Second'), (3, 'm3', 'Minor Third'), (4, 'M3', 'Major Third'), (5, 'P4', 'Perfect Fourth'), (6, 'A4', 'Augmented Fourth'), (7, 'P5', 'Perfect Fifth'), (8, 'm6', 'Minor Sixth'), (9, 'M6', 'Major Sixth'), (10, 'm7', 'Minor Seventh'), (11, 'M7', 'Major Seventh'), (12, 'P8', 'Perfect Octave'), (13, 'A8', 'Minor Ninth'), (14, 'M9', 'Major Ninth'), (15, 'm10', 'Minor Tenth'), (16, 'M10', 'Major Tenth'), (17, 'P11', 'Perfect Eleventh'), (18, 'A11', 'Augmented Eleventh'), (19, 'P12', 'Perfect Twelfth'), (20, 'm13', 'Minor Thirteenth'), (21, 'M13', 'Major Thirteenth'), (22, 'm14', 'Minor Fourteenth'), (23, 'M14', 'Major Fourteenth'), (24, 'P15', 'Perfect Double-octave'), (25, 'A15', 'Minor Sixteenth'), (26, 'M16', 'Major Sixteenth'), (27, 'm17', 'Minor Seventeenth'), (28, 'M17', 'Major Seventeenth'), (29, 'P18', 'Perfect Eighteenth'), (30, 'A18', 'Augmented Eighteenth'), (31, 'P19', 'Perfect Nineteenth'), (32, 'm20', 'Minor Twentieth'), (33, 'M20', 'Major Twentieth'), (34, 'm21', 'Minor Twenty-first'), (35, 'M21', 'Major Twenty-first'), (36, 'P22', 'Perfect Triple-octave'))
```

Data representing intervals.

A tuple of tuples representing data for the intervals with format (semitones, short name, full name).

**Type**`tuple` of tuples

```
birdears.INTERVAL_INDEX = {1: [0], 2: [1, 2], 3: [3, 4], 4: [5, 6], 5: [6, 7], 6: [8, 9], 7: [10, 11], 8: [12]}
```

A mapping of semitones of each interval.

A mapping of semitones which index to each interval name, major/minor, perfect, augmented/diminished

**Type**`dict` of lists

```
birdears.KEYS = ('C', 'C#', 'Db', 'D', 'D#', 'Eb', 'E', 'F', 'F#', 'Gb', 'G', 'G#', 'Ab', 'A', 'A#', 'Bb', 'B')
```

Allowed keys

These are the allowed keys for exercise as comprehended by birdears.

**Type**`tuple`

## 11.1 Subpackages

## 11.2 Submodules

### 11.3 birdears.exception module

**exception** birdears.exception.InvalidNote

Bases: `Exception`

**exception** birdears.exception.InvalidOctave

Bases: `Exception`

**exception** birdears.exception.InvalidPitch

Bases: `Exception`

**exception** birdears.exception.InvalidSequenceElement

Bases: `Exception`

### 11.4 birdears.interval module

**class** birdears.interval.Interval(*pitch\_a, pitch\_b*)

Bases: `dict`

This class represents the interval between two pitches..

**tonic\_octave**

Scientific octave for the tonic. For example, if the tonic is a ‘C4’ then *tonic\_octave* is 4.

Type

`int`

**interval\_octave**

Scientific octave for the interval. For example, if the interval is a ‘G5’ then *tonic\_octave* is 5.

Type

`int`

**chromatic\_offset**

The offset in semitones inside one octave. Relative semitones to tonic.

Type

`int`

**note\_and\_octave**

Note and octave of the interval, for example, if the interval is G5 the note name is ‘G5’.

Type

`str`

**note\_name**

The note name of the interval, for example, if the interval is G5 then the name is ‘G’.

Type

`str`

### **semitones**

Semitones from tonic to octave. If tonic is C4 and interval is G5 the number of semitones is 19.

#### **Type**

int

### **is\_chromatic**

If the current interval is chromatic (True) or if it exists in the diatonic scale which key is tonic.

#### **Type**

bool

### **is\_descending**

If the interval has a descending direction, ie., has a lower pitch than the tonic.

#### **Type**

bool

### **diatonic\_index**

If the interval is chromatic, this will be the nearest diatonic interval in the direction of the resolution (closest tonic.) From II to IV degrees, it is the ditonic interval before; from V to VII it is the diatonic interval after.

#### **Type**

int

### **distance**

A dictionary which the distance from tonic to interval, for example, if tonic is C4 and interval is G5:

```
{  
    'octaves': 1,  
    'semitones': 7  
}
```

#### **Type**

dict

### **data**

A tuple representing the interval data in the form of (semitones, short\_name, long\_name), for example:

```
(19, 'P12', 'Perfect Twelfth')
```

#### **Type**

tuple

`birdears.interval.get_interval_by_semitones(semitones)`

## 11.5 birdears.logger module

This submodule exports *logger* to log events.

Logging messages which are less severe than *lvl* will be ignored:

| Level    | Numeric value                                                                                                                                                          |
|----------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| CRITICAL | 50                                                                                                                                                                     |
| ERROR    | 40                                                                                                                                                                     |
| WARNING  | 30                                                                                                                                                                     |
| INFO     | 20                                                                                                                                                                     |
| DEBUG    | 10                                                                                                                                                                     |
| NOTSET   | 0                                                                                                                                                                      |
| Level    | When it's used                                                                                                                                                         |
| DEBUG    | Detailed information, typically of interest only when diagnosing problems.                                                                                             |
| INFO     | Confirmation that things are working as expected.                                                                                                                      |
| WARNING  | An indication that something unexpected happened, or indicative of some problem in the near future (e.g. ‘disk space low’). The software is still working as expected. |
| ERROR    | Due to a more serious problem, the software has not been able to perform some function.                                                                                |
| CRITICAL | A serious error, indicating that the program itself may be unable to continue running.                                                                                 |

`birdears.logger.log_event(f, *args, **kwargs)`

Decorator. Functions and method decorated with this decorator will have their signature logged when birdears is executed with `-debug` mode. Both function signature with their call values and their return will be logged.

## 11.6 birdears.note\_and\_pitch module

```
class birdears.note_and_pitch.Chord(iterable)
    Bases: list
    append(obj)
        Append object to the end of the list.
    delay = None
    duration = None
    extend(iterable)
        Extend list by appending elements from the iterable.
class birdears.note_and_pitch.Note(note='C', accident='sharp')
    Bases: object
    property pitch_class
```

```
class birdears.note_and_pitch.Pitch(note='C', octave=4, accident='sharp')
    Bases: Note

    delay = None

    distance(other)

    duration = None

    property pitch_number

bildears.note_and_pitch.get_abs_chromatic_offset(pitch1, pitch2)

bildears.note_and_pitch.get_pitch_by_number(numeric, accident='sharp')

bildears.note_and_pitch.get_pitch_class(note)

bildears.note_and_pitch.get_pitch_number(note, octave)
```

## 11.7 birdears.prequestion module

This module implements pre-questions' progressions.

Pre questions are chord progressions or notes played before the question is played, so to affirmate the sound of the question's key.

For example a common cadence is chords I-IV-V-I from the diatonic scale, which in a key of *C* is *CM-FM-GM-CM* and in a key of *A* is *AM-DM-EM-AM*.

Pre-question methods should be decorated with *register\_prequestion\_method* decorator, so that they will be registered as a valid pre-question method.

```
class birdears.prequestion.PreQuestion(method, question)
```

Bases: *object*

```
bildears.prequestion.none(question, *args, **kwargs)
```

Pre-question method that return an empty sequence with no delay. :param question: Question object from which to generate the

pre-question sequence. (this is provided by the *Resolution* class when it is `\_\_call\_\_`ed)

```
bildears.prequestion.progression_i_iv_v_i(question, *args, **kwargs)
```

Pre-question method that play's a chord progression with triad chords built on the grades I, IV, V the I of the question key.

### Parameters

**question** (*obj*) – Question object from which to generate the pre-question sequence. (this is provided by the *Resolution* class when it is `\_\_call\_\_`ed)

```
bildears.prequestion.register_prequestion_method(f, *args, **kwargs)
```

Decorator for prequestion method functions.

Functions decorated with this decorator will be registered in the *PREQUESTION\_METHODS* global dict.

---

`birdears.prequotation.tonic_only(question, *args, **kwargs)`

Pre-question method that only play's the question tonic note before the question.

#### Parameters

**question** (*object*) – Question object from which to generate the pre-question sequence. (this is provided by the *Resolution* class when it is `\_\_call\_\_`ed)

## 11.8 birdears.questionbase module

```
class birdears.questionbase.QuestionBase(mode='major', tonic='C', octave=4, descending=False,
                                         chromatic=False, n_octaves=1, valid_intervals=(0, 1, 2, 3, 4,
                                         5, 6, 7, 8, 9, 10, 11), user_durations=None,
                                         prequestion_method=None, resolution_method=None,
                                         default_durations=None, *args, **kwargs)
```

Bases: `object`

Base Class to be subclassed for Question classes.

This class implements attributes and routines to be used in Question subclasses.

#### `check_question()`

This method should be overwritten by the question subclasses.

#### `make_question()`

This method should be overwritten by the question subclasses.

#### `make_resolution()`

This method should be overwritten by the question subclasses.

#### `play_question()`

This method should be overwritten by the question subclasses.

`birdears.questionbase.get_valid_pitches(scale, valid_intervals=(0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11))`

`birdears.questionbase.register_question_class(cls, *args, **kwargs)`

Decorator for question classes.

Classes decorated with this decorator will be registered in the `QUESTION_CLASSES` global.

## 11.9 birdears.resolution module

```
class birdears.resolution.Resolution(method, question)
```

Bases: `object`

This class implements methods for different types of question resolutions.

A resolution is an answer to a question. It aims to create a mnemonic on how the interval resolves to the tonic.

`birdears.resolution.nearest_tonic(question)`

Resolution method that resolve the intervals to their nearest tonics.

#### Parameters

**question** (*obj*) – Question object from which to generate the resolution sequence. (this is provided by the *Prequotation* class when it is `\_\_call\_\_`ed)

```
birdears.resolution.register_resolution_method(f, *args, **kwargs)
```

Decorator for resolution method functions.

Functions decorated with this decorator will be registered in the *RESOLUTION\_METHODS* global dict.

```
birdears.resolution.repeat_only(question)
```

Resolution method that only repeats the sequence elements with given durations.

#### Parameters

**question** (*obj*) – Question object from which to generate the resolution sequence. (this is provided by the *Prequestion* class when it is `\_\_call\_\_`ed)

## 11.10 birdears.scale module

```
class birdears.scale.CromaticScale(tonic='C', octave=4, n_octaves=1, descending=False,  
dont_repeat_tonic=False)
```

Bases: ScaleBase

Builds a musical chromatic scale.

#### scale

The array of notes representing the scale.

##### Type

array\_type

```
get_triad(mode, index=0, degree=None)
```

Returns an array with notes from a scale's triad.

#### Parameters

- **mode** (*str*) – Mode of the scale (eg. ‘major’ or ‘minor’)
- **index** (*int*) – Triad index (eg.: 0 for 1st degree triad.)
- **degree** (*int*) – Degree of the scale. If provided, overrides the *index* argument. (eg.: *1* for the 1st degree triad.)

#### Returns

A list with three pitches (str), one for each note of the triad.

```
class birdears.scale.DiatonicScale(tonic='C', mode='major', octave=4, n_octaves=1, descending=False,  
dont_repeat_tonic=False)
```

Bases: ScaleBase

Builds a musical diatonic scale.

#### scale

The array of notes representing the scale.

##### Type

array\_type

```
get_triad(index=0, degree=None)
```

Returns an array with notes from a scale's triad.

#### Parameters

- **index** (*int*) – triad index (eg.: 0 for 1st degree triad.)

- **degree** (`int`) – Degree of the scale. If provided, overrides the `index` argument. (eg.: `1` for the 1st degree triad.)

**Returns**

An array with three pitches, one for each note of the triad.

**class** `birdears.scale.ScaleBase`

Bases: `list`

## 11.11 birdears.sequence module

**class** `birdears.sequence.Sequence(elements=[], duration=2, delay=1.5, pos_delay=1)`

Bases: `list`

Register a Sequence of notes and/or chords.

**elements**

List of notes (strings) ou chords (list of strings) in this Sequence.

**Type**

`array_type`

**async\_play**(`callback, end_callback, args, kwargs`)

Plays the Sequence elements of notes and/or chords and wait for `Sequence.pos_delay` seconds.

**make\_chord\_progression**(`tonic_pitch, mode, degrees`)

Appends triad chord(s) to the Sequence.

**Parameters**

- **tonic** (`str`) – Tonic note of the scale.
- **mode** (`str`) – Mode of the scale from which build the triads upon.
- **degrees** (`array_type`) – List with integers represending the degrees of each triad.

**play**(`callback=None, end_callback=None, *args, **kwargs`)

## 11.12 birdears.utils module

**class** `birdears.utils.DictCallback(other=None, **kwargs)`

Bases: `dict`

**callback** = `None`

**callback\_args** = `[]`

**callback\_kwargs** = `{}`

**update**(`[E]`, `**F`) → `None`. Update D from dict/iterable E and F.

If E is present and has a `.keys()` method, then does: for k in E: `D[k] = E[k]` If E is present and lacks a `.keys()` method, then does: for k, v in E: `D[k] = v` In either case, this is followed by: for k in F: `D[k] = F[k]`



## BIRDEARS.QUESTIONS PACKAGE

### 12.1 Submodules

#### 12.2 birdears.questions.harmonicinterval module

```
class birdears.questions.harmonicinterval.HarmonicIntervalQuestion(mode='major', tonic='C',
    octave=4,
    descending=False,
    chromatic=False,
    n_octaves=1,
    valid_intervals=(0, 1, 2, 3, 4,
    5, 6, 7, 8, 9, 10, 11),
    user_durations=None,
    prequestion_method='none',
    resolution_method='nearest_tonic',
    *args, **kwargs)
```

Bases: QuestionBase

Implements a Harmonic Interval test.

**check\_question**(*user\_input\_char*)

Checks whether the given answer is correct.

**make\_pre\_question**(*method*)

**make\_question**()

This method should be overwritten by the question subclasses.

**make\_resolution**(*method*)

This method should be overwritten by the question subclasses.

**name** = 'harmonic'

**play\_question**(*callback=None*, *end\_callback=None*, *\*args*, *\*\*kwargs*)

This method should be overwritten by the question subclasses.

**play\_resolution**(*callback=None*, *end\_callback=None*, *\*args*, *\*\*kwargs*)

## 12.3 birdears.questions.instrumentaldictation module

```
class birdears.questions.instrumentaldictation.InstrumentalDictationQuestion(mode='major',
                                                                           wait_time=11,
                                                                           n_repeats=1,
                                                                           max_intervals=3,
                                                                           n_notes=4,
                                                                           tonic='C',
                                                                           octave=4,
                                                                           descend-
                                                                           ing=False,
                                                                           chro-
                                                                           matic=False,
                                                                           n_octaves=1,
                                                                           valid_intervals=(0,
                                                                           1, 2, 3, 4, 5, 6,
                                                                           7, 8, 9, 10, 11),
                                                                           user_durations=None,
                                                                           preques-
                                                                           tion_method='progression_i_iv_v_'
                                                                           resolu-
                                                                           tion_method='repeat_only',
                                                                           *args,
                                                                           **kwargs)
```

Bases: QuestionBase

Implements an instrumental dictation test.

### `check_question()`

Checks whether the given answer is correct.

This currently doesn't applies to instrumental dictation questions.

### `make_pre_question(method)`

### `make_question()`

This method should be overwritten by the question subclasses.

### `make_resolution(method)`

This method should be overwritten by the question subclasses.

### `name = 'instrumental'`

### `play_question(callback=None, end_callback=None, *args, **kwargs)`

This method should be overwritten by the question subclasses.

## 12.4 birdears.questions.melodicdictation module

```
class birdears.questions.melodicdictation.MelodicDictationQuestion(mode='major',
                                                               max_intervals=3,
                                                               n_notes=4, tonic='C',
                                                               octave=4,
                                                               descending=False,
                                                               chromatic=False,
                                                               n_octaves=1,
                                                               valid_intervals=(0, 1, 2, 3, 4,
                                                               5, 6, 7, 8, 9, 10, 11),
                                                               user_durations=None,
                                                               preques-
                                                               tion_method='progression_i_iv_v_i',
                                                               resolu-
                                                               tion_method='repeat_only',
                                                               *args, **kwargs)
```

Bases: QuestionBase

Implements a melodic dictation test.

**check\_question(user\_input\_keys)**

Checks whether the given answer is correct.

**make\_pre\_question(method)**

**make\_question()**

This method should be overwritten by the question subclasses.

**make\_resolution(method)**

This method should be overwritten by the question subclasses.

**name = 'dictation'**

**play\_question(callback=None, end\_callback=None, \*args, \*\*kwargs)**

This method should be overwritten by the question subclasses.

**play\_resolution(callback=None, end\_callback=None, \*args, \*\*kwargs)**

## 12.5 birdears.questions.melodicinterval module

```
class birdears.questions.melodicinterval.MelodicIntervalQuestion(mode='major', tonic='C',
                                                               octave=4, descending=False,
                                                               chromatic=False, n_octaves=1,
                                                               valid_intervals=(0, 1, 2, 3, 4, 5,
                                                               6, 7, 8, 9, 10, 11),
                                                               user_durations=None, preques-
                                                               tion_method='tonic_only',
                                                               resolu-
                                                               tion_method='nearest_tonic',
                                                               *args, **kwargs)
```

Bases: QuestionBase

Implements a Melodic Interval test.

```
check_question(user_input_char)
    Checks whether the given answer is correct.

make_pre_question(method)

make_question()
    This method should be overwritten by the question subclasses.

make_resolution(method)
    This method should be overwritten by the question subclasses.

name = 'melodic'

play_question(callback=None, end_callback=None, *args, **kwargs)
    This method should be overwritten by the question subclasses.

play_resolution(callback=None, end_callback=None, *args, **kwargs)
```

## 12.6 birdears.questions.notename module

```
class birdears.questions.notename.NoteNameQuestion(mode='major', tonic='C', octave=4,
                                                    descending=False, chromatic=False,
                                                    n_octaves=1, valid_intervals=(0, 1, 2, 3, 4, 5, 6,
                                                    7, 8, 9, 10, 11), user_durations=None,
                                                    prequestion_method='tonic_only',
                                                    resolution_method='nearest_tonic', *args,
                                                    **kwargs)

Bases: QuestionBase

Implements a Note Name test.

check_question(user_input_char)
    Checks whether the given answer is correct.

make_pre_question(method)

make_question()
    This method should be overwritten by the question subclasses.

make_resolution(method)
    This method should be overwritten by the question subclasses.

name = 'notename'

play_question(callback=None, end_callback=None, *args, **kwargs)
    This method should be overwritten by the question subclasses.

play_resolution(callback=None, end_callback=None, *args, **kwargs)
```

## BIRDEARS.INTERFACES PACKAGE

### 13.1 Submodules

#### 13.2 birdears.interfaces.commandline module

```
class birdears.interfaces.commandline.CommandLine(cli_prompt_next=False, cli_no_scroll=False,  
                                                cli_no_resolution=False, exercise=None, *args,  
                                                **kwargs)
```

Bases: `object`

`process_key(user_input)`

```
birdears.interfaces.commandline.center_text(text, sep=True, nl=0)
```

This function returns input text centered according to terminal columns.

##### Parameters

- `text` (`str`) – The string to be centered, it can have multiple lines.
- `sep` (`bool`) – Add line separator after centered text (True) or not (False).
- `nl` (`int`) – How many new lines to add after text.

```
birdears.interfaces.commandline.make_input_str(user_input, keyboard_index)
```

Makes a string representing intervals entered by the user.

This function is to be used by questions which takes more than one interval input as MelodicDictation, and formats the intervals already entered.

##### Parameters

- `user_input` (`array_type`) – The list of keyboard keys entered by user.
- `keyboard_index` (`array_type`) – The keyboard mapping used by question.

```
birdears.interfaces.commandline.print_instrumental(response)
```

Prints the formatted response for ‘instrumental’ exercise.

##### Parameters

`response` (`dict`) – A response returned by question’s `check_question()`

```
birdears.interfaces.commandline.print_question(question)
```

Prints the question to the user.

##### Parameters

`question` (`obj`) – A Question class with the question to be printed.

```
birdears.interfaces.commandline.print_response(response)
```

Prints the formatted response.

**Parameters**

**response** (*dict*) – A response returned by question’s check\_question()

## 13.3 birdears.interfaces.urwid module

```
class birdears.interfaces.urwid.Keyboard(scale, question_tonic_pitch, main_loop=None,
                                         keyboard_index=None, *args, **kwargs)
```

Bases: Filler

**highlight\_key**(*element=None*)

```
class birdears.interfaces.urwid.KeyboardButton(top='', middle='', bottom='', pitch=None, *args,
                                                **kwargs)
```

Bases: Padding

**highlight**(*state=False*)

```
birdears.interfaces.urwid.Pad(weight=1)
```

```
class birdears.interfaces.urwid.QuestionWidget(top_widget=None, keyboard=None,
                                              bottom_widget=None, display=None, *args,
                                              **kwargs)
```

Bases: Padding

**draw\_display**(*question\_display*)

**redraw\_display**(*question\_display*)

```
class birdears.interfaces.urwid.TextUserInterface(exercise=None, *args, **kwargs)
```

Bases: object

**check\_question**(*user\_input*)

**create\_question**(*exercise, \*\*kwargs*)

**draw\_question**()

**keypress**(*key*)

**run\_question**()

**update\_input\_display**()

**update\_question\_display**()

```
class birdears.interfaces.urwid.TextUserInterfaceWidget(*args, **kwargs)
```

Bases: Frame

```
birdears.interfaces.urwid.is_chromatic(key)
```

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